

First Year

1st semester

Creative Technology 15 ECTS

Design Skills 6 ECTS

Interaction Design Fundamentals 9 ECTS

2nd semester

Design Studio 15 ECTS

UX Methods 6 ECTS

Research Through Design 6 ECTS

Career Development I 3 ECTS

Second Year

3rd semester

Design Research Lab / Industry Internship 15 ECTS

Career Development II 3 ECTS

Electives (2) 12 ECTS

4th semester

Master Thesis 30 ECTS

Electives

Advanced Design Research 6 ECTS

Tangible Computing 6 ECTS

Playful Design 6 ECTS

Game UX 6 ECTS

UX Management 6 ECTS

Extended Reality 6 ECTS